

LINKS

LinkedIn Profile

UX Research Portfolio

EDUCATION

Strate School of Design
BSc — Interaction Design
2022 – 2025

Oxford PU College
2019 – 2021

National Public School
2007 – 2019

RESEARCH METHODS

- User Interviews
- Usability Testing
- Contextual Inquiry
- Surveys
- Thematic Analysis
- Journey Mapping
- Persona Building
- GenAI Research

TOOLS

- Figma
- FigJam
- Miro
- Photoshop
- Illustrator
- AI-Assisted Research Tools
- Antigravity

LANGUAGES

Kannada	Native
Hindi	Fluent
English	Professional

ESHWAR M

UX RESEARCHER & DESIGNER

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ABOUT

I'm a UX researcher and designer who believes the most impactful products and ideas are built on genuine curiosity about people — their behaviours, motivations, and unspoken needs. I approach every study as a narrative, aiming to uncover not just a solution, but the "why" behind every action, and translate it into actionable insights. Trained in Interaction Design with hands-on UX research experience at Bosch, I thrive in fast-paced, multi-project environments and strive to contribute across the workflow without losing sight of the core concept

RESEARCH PROJECTS

CASE STUDY · INDUSTRY / BOSCH

Beyond the Prompt

AI's role in product ownership and GenAI's fit within Bosch Power Tools requirements engineering — gap analysis to framework design.

Expert Interviews · Secondary Research · Comparative Analysis

CASE STUDY · SOCIAL

Beyond the Household

How Indian homemakers navigate barriers to building micro-businesses — contextual field study.

Contextual Inquiry · In-depth Interviews · Thematic Analysis

CASE STUDY · BEHAVIOURAL

Janapada

UX exploration through interactive game design — studying behavioural engagement patterns.

Usability Testing · Gameplay Ethnography · Behavioural Analysis

EXPERIENCE

Bosch Global Software Technologies
Bengaluru · On site
Mar 2025 – Sep 2025
7 months

Student Trainee — UX Research

Contributed to the digital transformation efforts at Bosch's Drives & Control division through UX design interventions aimed at improving efficiency and user experience. In parallel, did UX research exploring how GenAI can support requirements engineering within the Power Tools division — bridging human-centered design and

AI-driven innovation under the mentorship of the EUX team.

Strange Avenue
Bengaluru · Remote
Jan 2025 – Mar 2025
3 months

UI/UX Design Intern

During my tenure, I contributed to design projects by assisting in user interface design, prototyping, and iterating based on feedback. I worked with design tools such as Figma and collaborated on various tasks to support the team's workflow.

Cropin Technology
Bengaluru · On site
Nov 2023 – Dec 2023
1 month

Marketing Team Member

In my time during internship, I tracked around 45 blogs for the content tracker, gave video shooting and audio optimization assistance for an interview, did backend research, provided suggestions to enhance the podcast page, and learned about the basics of writing case studies by preparing a questionnaire for the same.

SKILLS

RESEARCH & ANALYSIS

- Qualitative research design
- In-depth user interviews
- Usability & evaluative testing
- Thematic & affinity analysis
- Persona & journey mapping
- Insight reporting
- AI-augmented research workflows

DESIGN & COLLABORATION

- Information architecture
- Wireframing & prototyping
- Interaction design
- Service design
- Storyboarding
- Cross-functional collaboration
- Time management

SOFT SKILLS

Attention to Detail · Creative Thinking · User Empathy · Problem Solving · Collaborative · Iterative Mindset